

WML <TEMPLATE> TAG

http://www.tutorialspoint.com/wml/wml_template_tag.htm

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The <template> is used to apply <do> and <onevent> elements to all cards in a deck. This element defines a template for all the cards in a deck and the code in the <template> tag is added to each card in the deck.

You can override a <do> element of a template by defining another <do> element with the same *name* attribute value in a WML card.

Attributes:

The <template> element supports the following attributes:

Attribute	Value	Description
onenterbackward	URL	Occurs when the user navigates into a card using a "prev" task
onenterforward	URL	Occurs when the user navigates into a card using a "go" task
ontimer	URL	Occurs when the "timer" expires
class	class data	Sets a class name for the element.
id	element ID	A unique ID for the element.

Example:

Following is the example showing usage of this element:

```
<?xml version="1.0"?>
<!DOCTYPE wml PUBLIC "-//WAPFORUM//DTD WML 1.3//EN"
"http://www.wapforum.org/DTD/wml13.dtd">

<wml>
  <template>
    <do name="main_menu" type="accept" label="Chapters">
      <go href="chapters"/>
    </do>
    <do name="menu_1" type="accept" label="Chapter 1">
      <go href="#chapter1"/>
    </do>
    <do name="menu_2" type="accept" label="Chapter 2">
      <go href="#chapter2"/>
    </do>
    <do name="menu_3" type="accept" label="Chapter 3">
      <go href="#chapter3"/>
    </do>
    <do name="menu_4" type="accept" label="Chapter 4">
      <go href="#chapter4"/>
    </do>
  </template>

  <card >
    <p>
      Select One Chapter:<br/>
      <anchor>
        <go href="#chapter1"/>

        Chapter 1: WML Overview
      </anchor><br />
    </p>
  </card>
</wml>
```

```

<anchor>
  <go href="#chapter2"/>
  Chapter 2: WML Environment
</anchor><br />

<anchor>
  <go href="#chapter3"/>
  Chapter 3: WML Syntax
</anchor><br />

<anchor>
  <go href="#chapter4"/>
  Chapter 4: WML Elements
</anchor><br />
</p>
</card>

<card >
  <p>
    <em>Chapter 1: WML Introduction</em><br/>
    ...
  </p>
</card>

<card >
  <p>
    <em>Chapter 2: WML Environment</em><br/>
    ...
  </p>
</card>

<card >
  <p>
    <em>Chapter 3: WML Syntax</em><br/>
    ...
  </p>
</card>

<card >
  <p>
    <em>Chapter 4: WML Elements</em><br/>
    ...
  </p>
</card>
</wml>

```

This will produce the following menu and now you can navigate through all the chapters:

WML Tutorial	
Select One Chapter:	
Chapter 1: WML Overview	
Chapter 2: WML Environment	
Chapter 3: WML Syntax	
Chapter 4: WML Elements	
Options	Back