

WML - ENTITIES

http://www.tutorialspoint.com/wml/wml_entities.htm

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WML entities are to represent symbols that either can't easily be typed in or that have a special meaning in WML.

For example, if you put a < character into your text normally, the browser thinks it's the start of a tag; the browser then complains when it can't find the matching > character to end the tag.

Following table displays the three forms of entities in WML. Named entities are something you may be familiar with from HTML: they look like " or <, and they represent a single named character via a mnemonic name. Entities can also be entered in one of two numeric forms *decimal* or *hexadecimal*, allowing you to enter any Unicode character into your WML.

Named Entity	Decimal Entity	Hexa Entity	Character
"	"	"	Double quote "
&	&	&	Ampersand &
'	'	'	Apostrophe '
<	<	<	Less than <
>	>	>	Greater than >
 	 	 	Nonbreaking space
­	­	­	Soft hyphen

Note that all entities start with an ampersand & and end with a semicolon ; . This semicolon is very important: some web pages forget this and cause problems for browsers that want correct HTML. WAP browsers also are likely to be stricter about errors like these.

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