

A **regular expression** is a pattern that could be matched against an input text. The .Net framework provides a regular expression engine that allows such matching. A pattern consists of one or more character literals, operators, or constructs.

Constructs for Defining Regular Expressions

There are various categories of characters, operators, and constructs that lets you to define regular expressions. Click the following links to find these constructs.

- [Character escapes](#)
- [Character classes](#)
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The Regex Class

The Regex class is used for representing a regular expression.

The Regex class has the following commonly used methods:

S.N	Methods & Description
1	Public Function IsMatch <i>inputAsString</i> As Boolean Indicates whether the regular expression specified in the Regex constructor finds a match in a specified input string.
2	Public Function IsMatch <i>inputAsString, startatAsInteger</i> As Boolean Indicates whether the regular expression specified in the Regex constructor finds a match in the specified input string, beginning at the specified starting position in the string.
3	Public Shared Function IsMatch <i>inputAsString, patternAsString</i> As Boolean Indicates whether the specified regular expression finds a match in the specified input string.
4	Public Function Matches <i>inputAsString</i> As MatchCollection Searches the specified input string for all occurrences of a regular expression.

5

Public Function Replace *inputAsString, replacementAsString* **As String**

In a specified input string, replaces all strings that match a regular expression pattern with a specified replacement string.

6

Public Function Split *inputAsString* **As String**

Splits an input string into an array of substrings at the positions defined by a regular expression pattern specified in the Regex constructor.

For the complete list of methods and properties, please consult Microsoft documentation.

Example 1

The following example matches words that start with 'S':

```
Imports System.Text.RegularExpressions
Module regexProg
    Sub showMatch(ByVal text As String, ByVal expr As String)
        Console.WriteLine("The Expression: " + expr)
        Dim mc As MatchCollection = Regex.Matches(text, expr)
        Dim m As Match
        For Each m In mc
            Console.WriteLine(m)
        Next m
    End Sub
    Sub Main()
        Dim str As String = "A Thousand Splendid Suns"
        Console.WriteLine("Matching words that start with 'S': ")
        showMatch(str, "\b\S*")
        Console.ReadKey()
    End Sub
End Module
```

When the above code is compiled and executed, it produces the following result:

```
Matching words that start with 'S':
The Expression: \b\S*
Splendid
Suns
```

Example 2

The following example matches words that start with 'm' and ends with 'e':

```
Imports System.Text.RegularExpressions
Module regexProg
    Sub showMatch(ByVal text As String, ByVal expr As String)
        Console.WriteLine("The Expression: " + expr)
        Dim mc As MatchCollection = Regex.Matches(text, expr)
        Dim m As Match
        For Each m In mc
            Console.WriteLine(m)
        Next m
    End Sub
    Sub Main()
        Dim str As String = "make a maze and manage to measure it"
        Console.WriteLine("Matching words that start with 'm' and ends with 'e': ")
        showMatch(str, "\bm\S*e\b")
        Console.ReadKey()
    End Sub
End Module
```

When the above code is compiled and executed, it produces the following result:

```
Matching words start with 'm' and ends with 'e':  
The Expression: \bm\S*e\b  
make  
maze  
manage  
measure
```

Example 3

This example replaces extra white space:

```
Imports System.Text.RegularExpressions  
Module regexProg  
    Sub Main()  
        Dim input As String = "Hello    World    "  
        Dim pattern As String = "\\s+"  
        Dim replacement As String = " "  
        Dim rgx As Regex = New Regex(pattern)  
        Dim result As String = rgx.Replace(input, replacement)  
        Console.WriteLine("Original String: {0}", input)  
        Console.WriteLine("Replacement String: {0}", result)  
        Console.ReadKey()  
    End Sub  
End Module
```

When the above code is compiled and executed, it produces the following result:

```
Original String: Hello    World  
Replacement String: Hello World
```

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