SCRIPT.ACULO.US - BLINDDOWN EFFECT

Description

This effect simulates a window blind, where the contents of the affected elements stay in place.

Syntax

You can use one of the following two forms to use this effect —

```
new Effect.BlindDown('id_of_element', [options]);

OR

new Effect.BlindDown(element, [options]);
```

Effect-Specific Parameters

This effect does not have any other parameter except the common parameters.

Example

```html
<html>
   <head>
      <title>script.aculo.us examples</title>

      <script type="text/javascript" src="/javascript/prototype.js"></script>
      <script type="text/javascript" src="/javascript/scriptaculous.js?
load=effects"></script>

      <script type="text/javascript">

         function BDEffect(element){
            new Effect.BlindDown(element, {duration:3});
         }
      </script>

   </head>
   <body>

      <div >
         <img src="/images/scriptaculous.gif" alt="script.aculo.us" />
         <h2>Click me to down the blind</h2>
      </div>

   </body>
</html>
```

This will produce following result —