

PASCAL - ARRAY OF POINTERS

http://www.tutorialspoint.com/pascal/pascal_array_of_pointers.htm

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Pascal allows defining an array of pointers. There may be a situation, when we want to maintain an array, which can store pointers to integers or characters or any other data type available. Following is the declaration of an array of pointers to an integer –

```
type
    iptr = ^integer;
var
    parray: array [1..MAX] of iptr;
```

This declares *parray* as an array of MAX integer pointers. Thus, each element in *parray*, now holds a pointer to an integer value. Following example makes use of three integers, which will be stored in an array of pointers as follows –

```
program exPointers;
const MAX = 3;
type
    iptr = ^integer;

var
    arr: array [1..MAX] of integer = (10, 100, 200);
    i: integer;
    parray: array[1..MAX] of iptr;

begin
    (* let us assign the addresses to parray *)
    for i:= 1 to MAX do
        parray[i] := @arr[i];

    (* let us print the values using the pointer array *)
    for i:=1 to MAX do
        writeln(' Value of arr[' , i, ' ] = ' , parray[i]^ );
end.
```

You can also use an array of pointers to string variables to store a list of strings as follows –

```
program exPointers;
const
    MAX = 4;
type
    sptr = ^ string;

var
    i: integer;
    names: array [1..4] of string = ('Zara Ali', 'Hina Ali', 'Nuha Ali', 'Sara Ali') ;
    parray: array[1..MAX] of sptr;

begin
    for i := 1 to MAX do
        parray[i] := @names[i];

    for i:= 1 to MAX do
        writeln('Value of names[' , i, ' ] = ' , parray[i]^ );
end.
```

When the above code is compiled and executed, it produces the following result –

```
Value of names[1] = Zara Ali
Value of names[2] = Hina Ali
Value of names[3] = Nuha Ali
Value of names[4] = Sara Ali
```