Object-Oriented Analysis (OOA) is the procedure of identifying software engineering requirements and developing software specifications in terms of a software system’s object model, which comprises of interacting objects. This tutorial will help you understand the basics of object-oriented analysis and design along with its associated terminologies.

**AUDIENCE**

This tutorial has been designed to help beginners. After completing this tutorial, you will find yourself at a moderate level of expertise from where you can take yourself to next levels.

**PREREQUISITES**

Before you start proceeding with this tutorial, it is assumed that you have basic understanding of computer programming and related programming paradigms.