

JAVA.UTIL.RANDOM.SETSEED METHOD

http://www.tutorialspoint.com/java/util/timezone_setseed.htm

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Description

The **setSeed***longseed* method is used to set the seed of this random number generator using a single long seed.

Declaration

Following is the declaration for **java.util.Random.setSeed** method.

```
public void setSeed(long seed)
```

Parameters

- **seed** -- This is the initial seed.

Return Value

- NA

Exception

- NA

Example

The following example shows the usage of `java.util.Random.setSeed`

```
package com.tutorialspoint;

import java.util.*;

public class RandomDemo {
    public static void main( String args[] ){
        // create random object
        Random randomno = new Random();

        // setting seed
        randomno.setSeed(20);

        // value after setting seed
        System.out.println("Object after seed: " + randomno.nextInt());
    }
}
```

Let us compile and run the above program, this will produce the following result.

```
Object after seed: -1150867590
```

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