

JAVA.UTIL.OBSERVABLE.DELETEOBSERVER METHOD

http://www.tutorialspoint.com/java/util/observable_deleteobserver.htm

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Description

The **java.util.Observable.deleteObserver***Observer o* method deletes the specified observer **o** from the set of observers of this object.

Declaration

Following is the declaration for **java.util.Observable.deleteObserver** method

```
public void deleteObserver(Observer o)
```

Parameters

- **o** -- The observer to be deleted from the set of observers.

Return Value

- NA

Exception

- NA

Example

The following example shows the usage of **java.util.Observable.deleteObserver***Observer* method.

```
package com.tutorialspoint;

import java.util.Observable;
import java.util.Observer;

class ObservedObject extends Observable {
    private String watchedValue;

    public ObservedObject(String value) {
        watchedValue = value;
    }

    public void setValue(String value) {
        // if value has changed notify observers
        if(!watchedValue.equals(value)) {
            System.out.println("Value changed to new value: "+value);
            watchedValue = value;

            // mark as value changed
            setChanged();
            // trigger notification
            notifyObservers(value);
        }
    }
}

public class ObservableDemo implements Observer {
    public static void main(String[] args) {
        // create watched and watcher objects
        ObservedObject watched = new ObservedObject("Original Value");
        // watcher object listens to object change
        ObservableDemo watcher = new ObservableDemo();

        // trigger value change
        watched.setValue("Value before addObserver");
    }
}
```

```

// add observer to the watched object
watched.addObserver(watcher);
// trigger value change
watched.setValue("Value after addObserver");
// delete observer
watched.deleteObserver(watcher);
// trigger value change
watched.setValue("Value after deleteObserver");
}

public void update(Observable obj, Object arg) {
    System.out.println("Update called with Arguments: "+arg);
}
}

```

Let us compile and run the above program, this will produce the following result:

```

Value changed to new value: Value before addObserver
Value changed to new value: Value after addObserver
Update called with Arguments: Value after addObserver
Value changed to new value: Value after deleteObserver

```

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