

JAVA.UTIL.LOCALE.SETDEFAULT METHOD

http://www.tutorialspoint.com/java/util/locale_setdefault.htm

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Description

The **java.util.Locale.setDefault** method sets the default locale for this instance of the Java Virtual Machine. This does not affect the host locale.

Declaration

Following is the declaration for **java.util.Locale.setDefault** method

```
public static void setDefault(Locale newLocale)
```

Parameters

- **newLocale** -- the new default locale

Return Value

This method returns a hash code value for this object.

Exception

- **SecurityException** -- if a security manager exists and its checkPermission method doesn't allow the operation.
- **NullPointerException** -- if newLocale is null

Example

The following example shows the usage of java.util.Locale.setDefault method.

```
package com.tutorialspoint;

import java.util.*;

public class LocaleDemo {

    public static void main(String[] args) {

        // create a new locale
        Locale locale1 = new Locale("en", "US", "WIN");

        // print locale
        System.out.println("Locale:" + locale1);

        // set another default locale
        Locale.setDefault(new Locale("fr", "FRANCE", "MAC"));

        // create a new locale based on new default settings
        Locale locale2 = Locale.getDefault();

        // print the new locale
        System.out.println("Locale::" + locale2);
    }
}
```

Let us compile and run the above program, this will produce the following result:

```
Locale:en_US_WIN
Locale::fr_FRANCE_MAC
```