

JAVA.UTIL.LOCALE.GETDISPLAYNAME METHOD

http://www.tutorialspoint.com/java/util/locale_getdisplayname.htm

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Description

The **java.util.Locale.getDisplayName** method returns a name for the locale that is appropriate for display to the user. This will be the values returned by `getDisplayLanguage`, `getDisplayCountry`, and `getDisplayVariant` assembled into a single string.

Declaration

Following is the declaration for **java.util.Locale.getDisplayName** method

```
public final String getDisplayName()
```

Parameters

- NA

Return Value

This method does not return a value.

Exception

- NA

Example

The following example shows the usage of `java.util.Locale.getDisplayName` method.

```
package com.tutorialspoint;

import java.util.*;

public class LocaleDemo {

    public static void main(String[] args) {

        // create a new locale
        Locale locale = new Locale("ENGLISH", "US");

        // print locale
        System.out.println("Locale:" + locale);

        // print display name for locale
        System.out.println("Name:" + locale.getDisplayName());

    }
}
```

Let us compile and run the above program, this will produce the following result:

```
Locale:english_US
Name:english (United States)
```

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