

JAVA.UTIL.LOCALE.GETDISPLAYLANGUAGE METHOD

http://www.tutorialspoint.com/java/util/locale_getdisplaylanguage_inlocale.htm

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Description

The **java.util.Locale.getDisplayLanguage***Locale in Locale* method returns a name for the locale's language that is appropriate for display to the user. If possible, the name returned will be localized according to inLocale.

Declaration

Following is the declaration for **java.util.Locale.getDisplayLanguage** method

```
public String getDisplayLanguage(Locale inLocale)
```

Parameters

- NA

Return Value

This method does not return a value.

Exception

- **NullPointerException** -- if inLocale is null

Example

The following example shows the usage of java.util.Locale.getDisplayLanguage method.

```
package com.tutorialspoint;

import java.util.*;

public class LocaleDemo {

    public static void main(String[] args) {

        // create a new locale
        Locale locale = new Locale("ENGLISH", "US");

        // print locale
        System.out.println("Locale:" + locale);

        // print language for another locale - result is based on inLocale
        System.out.println("Language:"
            + locale.getDisplayLanguage(new Locale("GERMANY", "GERMAN")));

    }

}
```

Let us compile and run the above program, this will produce the following result:

```
Locale:english_US
Language:english
```

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