

JAVA.UTIL.LOCALE.GETDISPLAYLANGUAGE METHOD

http://www.tutorialspoint.com/java/util/locale_getdisplaylanguage.htm

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Description

The **java.util.Locale.getDisplayLanguage** method returns a name for the locale's language that is appropriate for display to the user. If possible, the name returned will be localized for the default locale.

Declaration

Following is the declaration for **java.util.Locale.getDisplayLanguage** method

```
public final String getDisplayLanguage()
```

Parameters

- NA

Return Value

This method does not return a value.

Exception

- NA

Example

The following example shows the usage of java.util.Locale.getDisplayLanguage method.

```
package com.tutorialspoint;

import java.util.*;

public class LocaleDemo {

    public static void main(String[] args) {

        // create a new locale
        Locale locale = new Locale("ENGLISH", "US");

        // print locale
        System.out.println("Locale:" + locale);

        // print language
        System.out.println("Language:" + locale.getDisplayLanguage());

    }
}
```

Let us compile and run the above program, this will produce the following result:

```
Locale:english_US
Language:english
```

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