

JAVA.UTIL.LOCALE.CLONE METHOD

http://www.tutorialspoint.com/java/util/locale_clone.htm

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Description

The **java.util.Locale.clone** method creates a copy of this locale.

Declaration

Following is the declaration for **java.util.Locale.clone** method

```
public Object clone()
```

Parameters

- NA

Return Value

This method returns a clone of this instance.

Exception

- NA

Example

The following example shows the usage of java.util.Locale.clone method.

```
package com.tutorialspoint;

import java.util.*;

public class LocaleDemo {

    public static void main(String[] args) {

        // create a new locale
        Locale locale1 = new Locale("ENGLISH", "US");

        // print this locale
        System.out.println("Locale1:" + locale1);

        // create a second locale
        Locale locale2;

        // clone locale1 to locale2
        locale2 = (Locale) locale1.clone();

        // print locale2
        System.out.println("Locale2:" + locale2);
    }
}
```

Let us compile and run the above program, this will produce the following result:

```
Locale1:english_US
Locale2:english_US
```

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