

JAVA.UTIL.LISTRESOURCEBUNDLE.HANDLEGETOBJECT METHOD

http://www.tutorialspoint.com/java/util/listresourcebundle_handlegetobject.htm

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Description

The **java.util.ListResourceBundle.handleGetObject***String*key method gets an object for the given key from this resource bundle. Returns **null** if this resource bundle does not contain an object for the given key.

Declaration

Following is the declaration for **java.util.ListResourceBundle.handleGetObject** method

```
public final Object handleGetObject(String key)
```

Parameters

- **key** -- the key for the desired object

Return Value

This method returns the object for the given key, or **null**

Exception

- **NA**

Example

The following example shows the usage of java.util.ListResourceBundle.handleGetObject method.

```
package com.tutorialspoint;

import java.util.*;

// create a class that extends to ListResourceBundle
class MyResources extends ListResourceBundle {

    // get contents must be implemented
    protected Object[][] getContents() {
        return new Object[][]{
            {"hello", "Hello World!"},
            {"bye", "Goodbye World!"},
            {"goodnight", "Goodnight World!"}
        };
    }
}

public class ListResourceBundleDemo {

    public static void main(String[] args) {

        // create a new MyResources instance
        MyResources mr = new MyResources();

        // get the object for key hello
        System.out.println("'" + mr.handleGetObject("hello"));
    }
}
```

Let us compile and run the above program, this will produce the following result:

```
Hello World!
```

