# JAVA.UTIL.STACK CLASS

http://www.tutorialspoint.com/java/util/java util stack.htm

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### Introduction

The **java.util.Stack** class represents a last-in-first-out *LIFO* stack of objects.

- When a stack is first created, it contains no items.
- In this class, the last element inserted is accessed first.

#### Class declaration

Following is the declaration for java.util.Stack class:

```
public class Stack<E>
extends Vector<E>
```

### **Class constructors**

### S.N. Constructor & Description

1

#### Stack

This constructor creates an empty stack.

#### Class methods

#### S.N. Method & Description

1 <u>boolean empty</u>

This method tests if this stack is empty.

2

#### E peek

This method looks at the object at the top of this stack without removing it from the stack.

3

### E pop

This method removes the object at the top of this stack and returns that object as the value of this function.

4

#### E pushEitem

This method pushes an item onto the top of this stack.

5

#### int searchObjecto

This method returns the 1-based position where an object is on this stack.

## **Methods inherited**

This class inherits methods from the following classes:

- java.util.Vector
- java.util.AbstractList
- java.util.Object

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