

# JAVA.UTIL.PROPERTYRESOURCEBUNDLE CLASS

## Introduction

The **java.util.PropertyResourceBundle** class is a concrete subclass of ResourceBundle that manages resources for a locale using a set of static strings from a property file. Following are the important points about PropertyResourceBundle:

- The class can be constructed either from an InputStream or a Reader, which represents a property file.

## Class declaration

Following is the declaration for **java.util.PropertyResourceBundle** class:

```
public class PropertyResourceBundle  
    extends ResourceBundle
```

## Field

Fields inherited from class [java.util.ResourceBundle](#).

## Class constructors

### S.N. Constructor & Description

1

**PropertyResourceBundle***InputStreamstream*

This creates a property resource bundle from an InputStream.

2

**PropertyResourceBundle***Readerreader*

This creates a property resource bundle from a Reader.

## Class methods

### S.N. Method & Description

1

[Enumeration<String> getKeys](#)

This method returns an Enumeration of the keys contained in this ResourceBundle and its parent bundles.

2

[Object handleGetObject](#)*Stringkey*

This method gets an object for the given key from this resource bundle.

3

[protected Set<String> handleKeySet](#)

This method returns a Set of the keys contained only in this ResourceBundle.

## Methods inherited

This class inherits methods from the following classes:

- [java.util.ResourceBundle](#)

- [java.util.Object](#)

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