

JAVA.UTIL.CURRENCY.GETSYMBOL METHOD

http://www.tutorialspoint.com/java/util/currency_getsymbol_locale.htm

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Description

The **java.util.Currency.getSymbol** method Gets the symbol of this currency for the specified **locale**.

Declaration

Following is the declaration for **java.util.Currency.getSymbol** method

```
public String getSymbol(Locale locale)
```

Parameters

- **locale** -- the locale for which a display name for this currency is needed

Return Value

This method returns currency's symbol for the specified locale.

Exception

- **NullPointerException** -- if specified locale is null

Example

The following example shows the usage of java.util.Currency.getSymbol method.

```
package com.tutorialspoint;

import java.util.*;

public class CurrencyDemo {

    public static void main(String args[]) {

        // create a currency for uk locale
        Locale locale = Locale.UK;
        Currency curr = Currency.getInstance(locale);

        // get and print the symbol of the currency
        String symbol = curr.getSymbol(locale);
        System.out.println("Currency symbol is = " + symbol);
    }
}
```

Let us compile and run the above program, this will produce the following result:

```
Currency symbol is = £
```

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