

JAVA.UTIL.CURRENCY.GETINSTANCE METHOD

http://www.tutorialspoint.com/java/util/currency_getinstance_currencycode.htm

Copyright © tutorialspoint.com

Description

The **java.util.Currency.getInstance** method returns the Currency instance for the given **currency code**.

Declaration

Following is the declaration for **java.util.Currency.getInstance** method

```
public static Currency getInstance(String currencyCode)
```

Parameters

- **currencyCode** -- currency's ISO 4217 code

Return Value

This method returns the Currency instance for the specified currency code.

Exception

- **NullPointerException** -- if currencyCode is null
- **IllegalArgumentException** -- if ISO 3166 does not support the given currencyCode.

Example

The following example shows the usage of java.util.Currency.getInstance method.

```
package com.tutorialspoint;

import java.util.*;

public class CurrencyDemo {

    public static void main(String args[]) {

        // create a currency object with specified currency code
        Currency curr = Currency.getInstance("USD");

        // print currency's code
        System.out.println("Currency code :" + curr.getCurrencyCode());
    }
}
```

Let us compile and run the above program, this will produce the following result:

```
Currency code :USD
```

Loading [MathJax]/jax/output/HTML-CSS/fonts/TeX/fontdata.js