

JAVA.LANG.CHARACTER.TOSTRING METHOD

http://www.tutorialspoint.com/java/lang/character_tostring.htm

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Description

The **java.lang.Character.toString** returns a String object representing this Character's value. The result is a string of length 1 whose sole component is the primitive char value represented by this Character object.

Declaration

Following is the declaration for **java.lang.Character.toString** method

```
public String toString()
```

Overrides

toString in class **Object**

Parameters

- NA

Return Value

This method returns a string representation of this object.

Exception

- NA

Example

The following example shows the usage of lang.Character.toString method.

```
package com.tutorialspoint;

import java.lang.*;

public class CharacterDemo {

    public static void main(String[] args) {

        // create 2 Character objects c1, c2
        Character c1, c2;

        // assign values to c1, c2
        c1 = new Character('h');
        c2 = new Character('5');

        // create 2 String objects s1, s2
        String s1, s2;

        // assign String values of c1, c2 to s1, s2
        s1 = c1.toString();
        s2 = c2.toString();

        String str1 = "String value of " + c1 + " is " + s1;
        String str2 = "String value of " + c2 + " is " + s2;

        // print s1, s2 values
        System.out.println( str1 );
        System.out.println( str2 );
    }
}
```

```
}
```

Let us compile and run the above program, this will produce the following result:

```
String value of h is h  
String value of 5 is 5
```

```
Loading [MathJax]/jax/output/HTML-CSS/fonts/TeX/fontdata.js
```