

GWT - FLOWPANEL WIDGET

http://www.tutorialspoint.com/gwt/gwt_flowpanel_widget.htm

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Introduction

The **FlowPanel** widget represents a panel that formats its child widgets using the default HTML layout behavior.

Class declaration

Following is the declaration for **com.google.gwt.user.client.ui.FlowPanel** class:

```
public class FlowPanel
    extends ComplexPanel
    implements InsertPanel.ForIsWidget
```

Class constructors

S.N. Constructor & Description

- | | |
|---|---|
| 1 | FlowPanel
Constructor for empty Flow Panel. |
|---|---|

Class methods

S.N. Function name & Description

- | | |
|---|---|
| 1 | void addWidgetw
Adds a new child widget to the panel. |
| 2 | void clear
Removes all child widgets. |
| 3 | void insertIsWidgetw, intbeforeIndex |
| 4 | void insertWidgetw, intbeforeIndex
Inserts a widget before the specified index. |

Methods inherited

This class inherits methods from the following classes:

- com.google.gwt.user.client.ui.UIObject
- com.google.gwt.user.client.ui.Widget

- com.google.gwt.user.client.ui.Panel
- com.google.gwt.user.client.ui.ComplexPanel
- java.lang.Object

FlowPanel Widget Example

This example will take you through simple steps to show usage of a FlowPanel Widget in GWT. Follow the following steps to update the GWT application we created in *GWT - Create Application* chapter:

Step	Description
1	Create a project with a name <i>HelloWorld</i> under a package <i>com.tutorialspoint</i> as explained in the <i>GWT - Create Application</i> chapter.
2	Modify <i>HelloWorld.gwt.xml</i> , <i>HelloWorld.css</i> , <i>HelloWorld.html</i> and <i>HelloWorld.java</i> as explained below. Keep rest of the files unchanged.
3	Compile and run the application to verify the result of the implemented logic.

Following is the content of the modified module descriptor **src/com.tutorialspoint/HelloWorld.gwt.xml**.

```
<?xml version="1.0" encoding="UTF-8"?>
<module rename-to='helloworld'>
  <!-- Inherit the core Web Toolkit stuff. -->
  <inherits name='com.google.gwt.user.User' />

  <!-- Inherit the default GWT style sheet. -->
  <inherits name='com.google.gwt.user.theme.clean.Clean' />

  <!-- Specify the app entry point class. -->
  <entry-point class='com.tutorialspoint.client.HelloWorld' />

  <!-- Specify the paths for translatable code -->
  <source path='client' />
  <source path='shared' />

</module>
```

Following is the content of the modified Style Sheet file **war/HelloWorld.css**.

```
body{
  text-align: center;
  font-family: verdana, sans-serif;
}
h1{
  font-size: 2em;
  font-weight: bold;
  color: #777777;
  margin: 40px 0px 70px;
  text-align: center;
}
.gwt-CheckBox {
  margin: 10px;
}
```

Following is the content of the modified HTML host file **war/HelloWorld.html**.

```
<html>
<head>
<title>Hello World</title>
```

```

<link rel="stylesheet" href="HelloWorld.css"/>
<script language="javascript" src="helloworld/helloworld.nocache.js">
</script>
</head>
<body>

<h1>FlowPanel Widget Demonstration</h1>
<div ></div>

</body>
</html>

```

Let us have following content of Java file **src/com.tutorialspoint/HelloWorld.java** which will demonstrate use of FlowPanel widget.

```

package com.tutorialspoint.client;

import com.google.gwt.core.client.EntryPoint;
import com.google.gwt.user.client.ui.CheckBox;
import com.google.gwt.user.client.ui.DecoratorPanel;
import com.google.gwt.user.client.ui.FlowPanel;
import com.google.gwt.user.client.ui.RootPanel;

public class HelloWorld implements EntryPoint {

    public void onModuleLoad() {
        // Create a flow panel
        FlowPanel flowPanel = new FlowPanel();

        // Add CheckBoxes to flow Panel
        for(int i = 1; i <= 10; i++){
            CheckBox checkBox = new CheckBox("Item" + i);
            flowPanel.add(checkBox);
        }

        DecoratorPanel decoratorPanel = new DecoratorPanel();
        decoratorPanel.setWidth("500");
        decoratorPanel.add(flowPanel);

        // Add the widgets to the root panel.
        RootPanel.get().add(decoratorPanel);
    }
}

```

Once you are ready with all the changes done, let us compile and run the application in development mode as we did in [GWT - Create Application](#) chapter. If everything is fine with your application, this will produce following result:



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