

GUAVA - PRIMITIVE UTILITIES

http://www.tutorialspoint.com/guava/guava_primitive_utilities.htm

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As primitive types of Java cannot be used to pass in generics or in collections as input, Guava provided a lot of Wrapper Utilities classes to handle primitive types as Objects. Following is the list of useful primitive processing utilities:

Sr.No	Utility name & Description
1	Bytes Utility for primitive byte.
2	Shorts Utility for primitive short.
3	Ints Utility for primitive int.
4	Longs Utility for primitive long.
5	Floats Utility for primitive float.
6	Doubles Utility for primitive double.
7	Chars Utility for primitive char.
8	Booleans Utility for primitive boolean.