About the Tutorial

Entity framework is an Object Relational Mapping (ORM) framework that offers an automated mechanism to developers for storing and accessing the data in the database. This tutorial covers the features of Entity Framework using Code First approach. It also explains the new features introduced in Entity Framework 6.

Audience

This tutorial is designed for those who want to learn how to start the development of Entity Framework in their application.

Prerequisites

You should have a basic knowledge of Visual Studio, C#, and MS SQL Server to make the most of this tutorial.

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# Table of Contents

About the Tutorial .................................................................................................................. i
Audience ................................................................................................................................. i
Prerequisites ............................................................................................................................. i
Table of Contents ..................................................................................................................... ii

1. ENTITY FRAMEWORK — OVERVIEW ............................................................................ 1
   What is Entity Framework? ................................................................................................ 1
   Why Entity Framework? ..................................................................................................... 1
   Conceptual Model ............................................................................................................ 2

2. ENTITY FRAMEWORK — ARCHITECTURE .................................................................. 5
   Data Providers .................................................................................................................... 5
   Entity Client ....................................................................................................................... 5
   Object Service .................................................................................................................... 6

3. ENTITY FRAMEWORK — ENVIRONMENT SETUP ......................................................... 7
   What’s New in Entity Framework 6? ................................................................................ 7
   Installation ......................................................................................................................... 9

4. ENTITY FRAMEWORK — DATABASE SETUP ................................................................ 16
   One-to-Many Relationship ............................................................................................... 16
   Many-to-Many Relationship ............................................................................................ 17
   One-to-One Relationship ................................................................................................ 17

5. ENTITY FRAMEWORK — ENTITY DATA MODEL ......................................................... 18
   The Storage Schema Model ............................................................................................... 18
   The Conceptual Model ..................................................................................................... 18
   The Mapping Model ......................................................................................................... 18
   Schema Definition Language ........................................................................................... 19
   Entity Type ....................................................................................................................... 19
6. ENTITY FRAMEWORK — DbContext ................................................................. 21

Defining a DbContext Derived Class ............................................................ 22
Queries ........................................................................................................... 23
Adding New Entities ...................................................................................... 23
Changing Existing Entities .......................................................................... 23
Deleting Existing Entities ........................................................................... 24

7. ENTITY FRAMEWORK — ENTITY TYPES .................................................. 25

Dynamic Proxy ............................................................................................ 29

8. ENTITY FRAMEWORK — ENTITY RELATIONSHIPS .................................. 31

One-to-Many Relationship ........................................................................... 31
One-to-One Relationship .............................................................................. 33

9. ENTITY FRAMEWORK — ENTITY LIFECYCLE .......................................... 35

Lifetime ........................................................................................................ 35
Entity Lifecycle ............................................................................................ 36
State Changes in the Entity Lifecycle ........................................................... 36

10. ENTITY FRAMEWORK — CODE FIRST APPROACH .................................... 40

11. ENTITY FRAMEWORK — MODEL FIRST APPROACH ............................... 42

12. ENTITY FRAMEWORK — DATABASE FIRST APPROACH ........................... 63

13. ENTITY FRAMEWORK — DEV APPROACHES ........................................ 71

14. ENTITY FRAMEWORK — DATABASE OPERATIONS .................................. 73

Create Operation .......................................................................................... 76
Update Operation .......................................................................................... 76
Delete Operation ........................................................................................... 77
Read Operation ............................................................................................................. 77

15. ENTITY FRAMEWORK — CONCURRENCY ............................................................ 79
16. ENTITY FRAMEWORK — TRANSACTION .......................................................... 85
17. ENTITY FRAMEWORK — VIEWS .......................................................................... 87
18. ENTITY FRAMEWORK — INDEX ........................................................................ 95
19. ENTITY FRAMEWORK — STORED PROCEDURES ............................................ 97
20. ENTITY FRAMEWORK — DISCONNECTED ENTITIES ....................................... 109
21. ENTITY FRAMEWORK — TABLE-VALUED FUNCTION ....................................... 114
22. ENTITY FRAMEWORK — NATIVE SQL ............................................................... 125
   SQL Query on Existing Entity .................................................................................. 125
   SQL Query for Non-entity Types ........................................................................... 125
   SQL Commands to the Database ........................................................................... 126
23. ENTITY FRAMEWORK — ENUM SUPPORT ...................................................... 128
24. ENTITY FRAMEWORK — ASYNCHRONOUS QUERY ......................................... 143
25. ENTITY FRAMEWORK — PERSISTENCE ............................................................ 148
   Creating Persistent Ignorant Entities ..................................................................... 148
   Connected Scenarios ............................................................................................. 148
   Disconnected Scenarios ......................................................................................... 150
26. ENTITY FRAMEWORK — PROJECTION QUERIES ............................................ 152
   LINQ to Entities ..................................................................................................... 152
   LINQ to Entities Essential Keywords ...................................................................... 152
   Single Object .......................................................................................................... 154
   List of Objects ........................................................................................................ 155
   Order ....................................................................................................................... 155
40. ENTITY FRAMEWORK — DATAANNOTATIONS .............................................. 223
    Key ........................................................................................................ 223
    Timestamp ............................................................................................ 225
    ConcurrencyCheck .............................................................................. 226
    Required Annotation ........................................................................... 227
    MaxLength ............................................................................................. 228
    StringLength .......................................................................................... 230
    Table ....................................................................................................... 230
    Column .................................................................................................... 232
    Index ....................................................................................................... 233
    ForeignKey .............................................................................................. 235
    NotMapped .............................................................................................. 237
    InverseProperty ..................................................................................... 238

41. ENTITY FRAMEWORK — FLUENT API ..................................................... 242
    Entity Mapping ....................................................................................... 245
    Default Schema ..................................................................................... 245
    Map Entity to Table ................................................................................. 246
    Entity Splitting (Map Entity to Multiple Table) ..................................... 247
    Properties Mapping ................................................................................ 249
    Configuring a Primary Key ..................................................................... 249
    Configure Column .................................................................................. 250
    Configure MaxLength Property ............................................................ 250
    Configure Null or NotNull Property ....................................................... 251
Configuring Relationships ........................................................................................................... 251
Configure One-to-One Relationship ............................................................................................. 252
Configure One-to-Many Relationship ........................................................................................... 254
Configure Many-to-Many Relationship ......................................................................................... 256

42. ENTITY FRAMEWORK — SEED DATABASE ........................................................................... 260

43. ENTITY FRAMEWORK — CODE FIRST MIGRATION ................................................................. 264
   Automated Migration .................................................................................................................. 264
   Code Based Migration ................................................................................................................ 270

44. ENTITY FRAMEWORK — MULTIPLE DBCONTEXT ................................................................. 274

45. ENTITY FRAMEWORK — NESTED ENTITY TYPES ................................................................. 280
1. Entity Framework — Overview

What is Entity Framework?

Entity Framework was first released in 2008, Microsoft’s primary means of interacting between .NET applications and relational databases. Entity Framework is an Object Relational Mapper (ORM) which is a type of tool that simplifies mapping between objects in your software to the tables and columns of a relational database.

- Entity Framework (EF) is an open source ORM framework for ADO.NET which is a part of .NET Framework.
- An ORM takes care of creating database connections and executing commands, as well as taking query results and automatically materializing those results as your application objects.
- An ORM also helps to keep track of changes to those objects, and when instructed, it will also persist those changes back to the database for you.

Why Entity Framework?

Entity Framework is an ORM and ORMs are aimed to increase the developer’s productivity by reducing the redundant task of persisting the data used in the applications.

- Entity Framework can generate the necessary database commands for reading or writing data in the database and execute them for you.
- If you’re querying, you can express your queries against your domain objects using LINQ to entities.
- Entity Framework will execute the relevant query in the database and then materialize results into instances of your domain objects for you to work within your app.

There are other ORMs in the marketplace such as NHibernate and LLBLGen Pro. Most ORMs typically map domain types directly to the database schema.
Entity Framework has a more granular mapping layer so you can customize mappings, for example, by mapping the single entity to multiple database tables or even multiple entities to a single table.

- Entity Framework is Microsoft's recommended data access technology for new applications.
- ADO.NET seems to refer directly to the technology for data sets and data tables.
- Entity Framework is where all of the forward moving investment is being made, which has been the case for a number of years already.
- Microsoft recommends that you use Entity Framework over ADO.NET or LINQ to SQL for all new development.

**Conceptual Model**

For developers who are used to database focused development, the biggest shift with Entity Framework is that it lets you focus on your business domain. What it is that you want your application to do without being limited by what the database is able to do?
With Entity Framework, the focal point is referred to as a conceptual model. It's a model of the objects in your application, not a model of the database you use to persist your application data.

Your conceptual model may happen to align with your database schema or it may be quite different.

You can use a Visual Designer to define your conceptual model, which can then generate the classes you will ultimately use in your application.

You can just define your classes and use a feature of Entity Framework called Code First. And then Entity Framework will comprehend the conceptual model.

Either way, Entity Framework works out how to move from your conceptual model to your database. So, you can query against your conceptual model objects and work directly with them.

**Features**

Following are the basic features of Entity Framework. This list is created based on the most notable features and also from frequently asked questions about Entity Framework.

- Entity Framework is a Microsoft tool.
- Entity Framework is being developed as an Open Source product.
- Entity Framework is no longer tied or dependent to the .NET release cycle.
- Works with any relational database with valid Entity Framework provider.
- SQL command generation from LINQ to Entities.
- Entity Framework will create parameterized queries.
- Tracks changes to in-memory objects.
- Allows to insert, update and delete command generation.
- Works with a visual model or with your own classes.
- Entity Framework has stored Procedure Support.
The architecture of Entity Framework, from the bottom up, consists of the following:

**Data Providers**

These are source specific providers, which abstract the ADO.NET interfaces to connect to the database when programming against the conceptual schema.

It translates the common SQL languages such as LINQ via command tree to native SQL expression and executes it against the specific DBMS system.

**Entity Client**

This layer exposes the entity layer to the upper layer. Entity client provides the ability for developers to work against entities in the form of rows and columns using entity SQL queries without the need to generate classes to represent conceptual schema. Entity Client shows the entity framework layers, which are the core functionality. These layers are called as Entity Data Model.

- The **Storage Layer** contains the entire database schema in XML format.
- The **Entity Layer** which is also an XML file defines the entities and relationships.

- The **Mapping layer** is an XML file that maps the entities and relationships defined at conceptual layer with actual relationships and tables defined at logical layer.

- The **Metadata services** which is also represented in Entity Client provides centralized API to access metadata stored Entity, Mapping and Storage layers.

**Object Service**

Object Services layer is the Object Context, which represents the session of interaction between the applications and the data source.

- The main use of the Object Context is to perform different operations like add, delete instances of entities and to save the changed state back to the database with the help of queries.

- It is the ORM layer of Entity Framework, which represents the data result to the object instances of entities.

- This services allow developer to use some of the rich ORM features like primary key mapping, change tracking, etc. by writing queries using LINQ and Entity SQL.
What’s New in Entity Framework 6?

Framework has a complex API that lets you have granular control over everything from its modeling to its runtime behavior. Part of Entity Framework 5 lives inside of .NET. And another part of it lives inside of an additional assembly that’s distributed using NuGet.

- The core functionality of Entity Framework is built into the .NET Framework.
- The Code First support, that’s what lets Entity Framework use classes in lieu of a visual model, and a lighter way API for interacting with EF are in the NuGet package.
- The core is what provides the querying, change tracking and all of the transformation from your queries to SQL queries as well as from data return into the objects.
- You can use the EF 5 NuGet package with both .NET 4 and with .NET 4.5.
- One big point of confusion - .NET 4.5 added support for enums and spatial data to the core Entity Framework APIs, which means if you’re using EF 5 with .NET 4, you won’t get these new features. You’ll only get them when combining EF5 with .NET 4.5.
Let us now take a look at Entity Framework 6. The core APIs which were inside of .NET in Entity Framework 6 are now a part of NuGet package.

It means:

- All of the Entity Framework lives insides this assembly that's distributed by NuGet.
- You won't be dependent on .NET to provide specific features like the Entity Framework enum support and special data support.
- You'll see that one of the features of EF6 is that it supports enums and spatial data for .NET 4

To start working on Entity Framework you need to install the following development tools:

- Visual Studio 2013 or above
- SQL Server 2012 or above
- Entity Framework updates from NuGet Package

Installation

**Step 1:** Once downloading is complete, run the installer. The following dialog will be displayed.

![Visual Studio Installer Dialog](image-url)
Step 2: Click on the Install button and it will start the installation process.

![Image showing the installation process]

Step 3: Once the installation process is completed successfully, you will see the following dialog. Close this dialog and restart your computer if required.

![Image showing the successful installation dialog]

![Image showing the restart prompt]
Step 4: Open Visual Studio from start Menu which will open the following dialog. It will be a while for the first time for preparation.

Step 5: Once all is done you will see the main window of Visual studio.
Let’s create a new project from File -> New -> Project

**Step 1**: Select Console Application and click OK button.

**Step 2**: In solution Explorer, right-click on your project.
**Step 3:** Select Manage NuGet Packages as shown in the above image, which will open the following window in Visual Studio.
**Step 4:** Search for Entity Framework and install the latest version by pressing the install button.
**Step 5:** Click Ok. Once installation is done, you will see the following message in your output Window.

You are now ready to start your application.
In this tutorial, we will be using a simple University database. A University database can be much more complex as a whole but for demo and learning purpose, we are using the simplest form of this database. The following diagram contains three tables.

- Student
- Course
- Enrollment

Whenever a term database is used one thing comes directly to our mind and that is different kind of tables which has some sort of relationship. There are three types of relationships between tables and the relationship between different tables depends on how the related columns are defined.

- One-to-Many Relationship
- Many-to-Many Relationship
- One-to-One Relationship

**One-to-Many Relationship**

One-to-many relationship is the most common type of relationship. In this type of relationship, a row in table A can have many matching rows in table B, but a row in table B can have only one matching row in table A. For example, in the above diagram, Student and Enrollment table have one-to-many relationship, each student may have many enrollments, but each enrollment belongs to only one student.
Many-to-Many Relationship

In a many-to-many relationship, a row in table A can have many matching rows in table B, and vice versa. You create such a relationship by defining a third table, called a junction table, whose primary key consists of the foreign keys from both table A and table B. For example, Student and Course table have many-to-many relationship that is defined by a one-to-many relationship from each of these tables to the Enrollment table.

One-to-One Relationship

In one-to-one relationship, a row in table A can have no more than one matching row in table B, and vice versa. A one-to-one relationship is created if both of the related columns are primary keys or have unique constraints.

This type of relationship is not common because most information related in this way would be all-in-one table. You might use a one-to-one relationship to:

- Divide a table with many columns.
- Isolate part of a table for security reasons.
- Store data that is short-lived and could be easily deleted by simply deleting the table.
- Store information that applies only to a subset of the main table.
End of ebook preview

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