

# C LIBRARY MACRO - ERANGE

[http://www.tutorialspoint.com/c\\_standard\\_library/c\\_macro\\_erange.htm](http://www.tutorialspoint.com/c_standard_library/c_macro_erange.htm)

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## Description

As mentioned above, the C library macro **ERANGE** represents a range error, which occurs if an input argument is outside the range, over which the mathematical function is defined and `errno` is set to `ERANGE`.

## Declaration

Following is the declaration for `ERANGE` Macro.

```
#define ERANGE some_value
```

## Parameters

- NA

## Return Value

- NA

## Example

The following example shows the usage of `ERANGE` Macro.

```
#include <stdio.h>
#include <errno.h>
#include <math.h>

int main()
{
    double x;
    double value;

    x = 2.000000;
    value = log(x);

    if( errno == ERANGE )
    {
        printf("Log(%f) is out of range\n", x);
    }
    else
    {
        printf("Log(%f) = %f\n", x, value);
    }

    x = 1.000000;
    value = log(x);

    if( errno == ERANGE )
    {
        printf("Log(%f) is out of range\n", x);
    }
    else
    {
        printf("Log(%f) = %f\n", x, value);
    }

    x = 0.000000;
    value = log(x);

    if( errno == ERANGE )
```

```
{
    printf("Log(%f) is out of range\n", x);
}
else
{
    printf("Log(%f) = %f\n", x, value);
}

return 0;
}
```

Let us compile and run the above program that will produce the following result –

```
Log(2.000000) = 0.693147
Log(1.000000) = 0.000000
Log(0.000000) is out of range
```