

This document object model was introduced in Version 4 of Microsoft's Internet Explorer browser. IE 5 and later versions include support for most basic W3C DOM features.

## Document Properties in IE 4 DOM

The following non-standard *and non-portable* properties are defined by Internet Explorer 4 and later versions.

Sr.No	Property & Description
1	<p><b>activeElement</b></p> <p>A read-only property that refers to the input element that is currently active <i>i. e. , has the input focus.</i></p> <p><b>Ex</b> – document.activeElement</p>
2	<p><b>all[ ]</b></p> <p>An array of all Element objects within the document. This array may be indexed numerically to access elements in source order, or it may be indexed by element id or name.</p> <p><b>Ex</b> – document.all[ ]</p>
3	<p><b>charset</b></p> <p>The character set of the document.</p> <p><b>Ex</b> – document.charset</p>
4	<p><b>children[ ]</b></p> <p>An array that contains the HTML elements that are the direct children of the document. Note that this is different from the all [ ] array that contains all the elements in the document, regardless of their position in the containment hierarchy.</p> <p><b>Ex</b> – document.children[ ]</p>
5	<p><b>defaultCharset</b></p> <p>The default character set of the document.</p> <p><b>Ex</b> – document.defaultCharset</p>
6	<p><b>expando</b></p> <p>This property, if set to false, prevents client-side objects from being expanded.</p> <p><b>Ex</b> – document.expando</p>

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### **parentWindow**

The window that contains the document.

**Ex** – document.parentWindow

8

### **readyState**

Specifies the loading status of a document. It has one of the following four string values:

**Ex** – document.readyState

9

### **uninitialized**

The document has not started loading.

**Ex** – document.uninitialized

10

### **loading**

The document is loading.

**Ex** – document.loading

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### **interactive**

The document has loaded sufficiently for the user to interact with it.

**Ex** – document.interactive

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### **complete**

The document is completely loaded.

**Ex** – document.complete

## **Document Methods in IE4 DOM**

This model supports all the methods available in Legacy DOM. Additionally, here is the list of methods supported by IE4 DOM –

<b>Sr.No</b>	<b>Property &amp; Description</b>
1	<b>elementFromPoint</b> <sub>x,y</sub> Returns the Element located at a specified point. Example: document.elementFromPoint <sub>x,y</sub>

## **Example**

The IE 4 DOM does not support the **getElementById** method. Instead, it allows you to look up

arbitrary document elements by id attribute within the all [] array of the document object.

Here's how to find all <li> tags within the first <ul> tag. Note that you must specify the desired HTML tag name in uppercase with the **all.tags** method.

```
var lists = document.all.tags("UL");
var items = lists[0].all.tags("LI");
```

Here is another example to access document properties using IE4 DOM method.

```
<html>
  <head>
    <title> Document Title </title>
    <script type="text/javascript">
      <!--
        function myFunc()
        {
          var ret = document.all["heading"];
          alert("Document Heading : " + ret.innerHTML );

          var ret = document.all.tags("P");
          alert("First Paragraph : " + ret[0].innerHTML);
        }
      //-->
    </script>
  </head>
  <body>
    <h1 >This is main title</h1>
    <p>Click the following to see the result:</p>

    <form >
      <input type="button" value="Click Me" onclick="myFunc();" />
      <input type="button" value="Cancel">
    </form>

    <form d="form2" name="SecondForm">
      <input type="button" value="Don't ClickMe"/>
    </form>

  </body>
</html>
```

**NOTE** – This example returns objects for forms and elements and we would have to access their values by using those object properties which are not discussed in this tutorial.

## Output



Loading [Mathjax]/jax/output/HTML-CSS/fonts/TeX/fontdata.js