

# DCN - WIRELESS TRANSMISSION

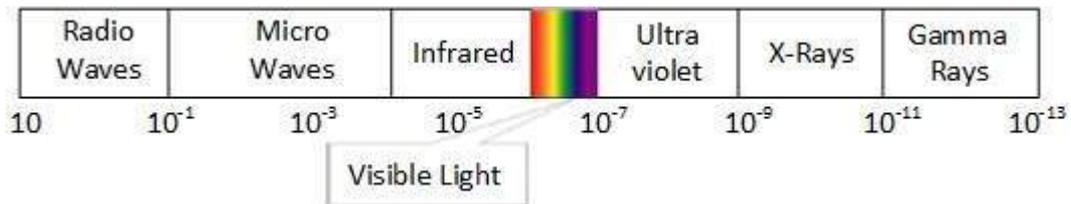
[http://www.tutorialspoint.com/data\\_communication\\_computer\\_network/wireless\\_transmission.htm](http://www.tutorialspoint.com/data_communication_computer_network/wireless_transmission.htm)

Copyright © tutorialspoint.com

Wireless transmission is a form of unguided media. Wireless communication involves no physical link established between two or more devices, communicating wirelessly. Wireless signals are spread over in the air and are received and interpreted by appropriate antennas.

When an antenna is attached to electrical circuit of a computer or wireless device, it converts the digital data into wireless signals and spread all over within its frequency range. The receptor on the other end receives these signals and converts them back to digital data.

A little part of electromagnetic spectrum can be used for wireless transmission.

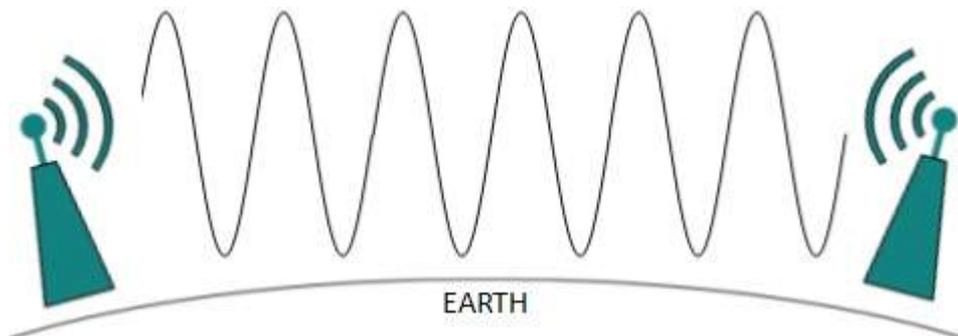


## Radio Transmission

Radio frequency is easier to generate and because of its large wavelength it can penetrate through walls and structures alike. Radio waves can have wavelength from 1 mm - 100,000 km and have frequency ranging from 3 Hz *ExtremelyLowFrequency* to 300 GHz *ExtremelyHighFrequency*. Radio frequencies are sub-divided into six bands.

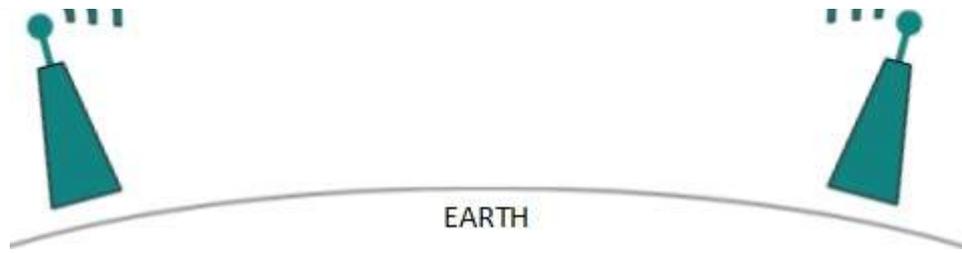
Radio waves at lower frequencies can travel through walls whereas higher RF can travel in straight line and bounce back. The power of low frequency waves decreases sharply as they cover long distance. High frequency radio waves have more power.

Lower frequencies such as VLF, LF, MF bands can travel on the ground up to 1000 kilometers, over the earth's surface.



Radio waves of high frequencies are prone to be absorbed by rain and other obstacles. They use ionosphere of earth atmosphere. High frequency radio waves such as HF and VHF bands are spread upwards. When they reach ionosphere, they are refracted back to the earth.

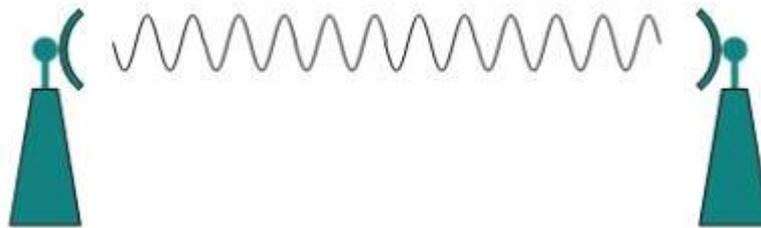




## Microwave Transmission

Electromagnetic waves above 100 MHz tend to travel in a straight line and signals over them can be sent by beaming those waves towards one particular station. Because Microwaves travels in straight lines, both sender and receiver must be aligned to be strictly in line-of-sight.

Microwaves can have wavelength ranging from 1 mm - 1 meter and frequency ranging from 300 MHz to 300 GHz.



Microwave antennas concentrate the waves making a beam of it. As shown in picture above, multiple antennas can be aligned to reach farther. Microwaves have higher frequencies and do not penetrate wall like obstacles.

Microwave transmission depends highly upon the weather conditions and the frequency it is using.

## Infrared Transmission

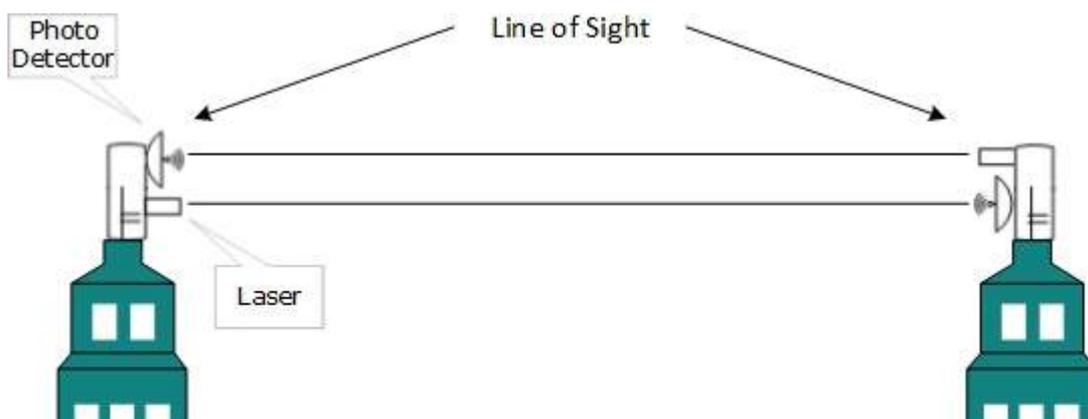
Infrared wave lies in between visible light spectrum and microwaves. It has wavelength of 700-nm to 1-mm and frequency ranges from 300-GHz to 430-THz.

Infrared wave is used for very short range communication purposes such as television and it's remote. Infrared travels in a straight line hence it is directional by nature. Because of high frequency range, Infrared cannot cross wall-like obstacles.

## Light Transmission

Highest most electromagnetic spectrum which can be used for data transmission is light or optical signaling. This is achieved by means of LASER.

Because of frequency light uses, it tends to travel strictly in straight line. Hence the sender and receiver must be in the line-of-sight. Because laser transmission is unidirectional, at both ends of communication the laser and the photo-detector needs to be installed. Laser beam is generally 1mm wide hence it is a work of precision to align two far receptors each pointing to lasers source.





Laser works as Tx *transmitter* and photo-detectors works as Rx *receiver*.

Lasers cannot penetrate obstacles such as walls, rain, and thick fog. Additionally, laser beam is distorted by wind, atmosphere temperature, or variation in temperature in the path.

Laser is safe for data transmission as it is very difficult to tap 1mm wide laser without interrupting the communication channel.

Loading [Mathjax]/jax/output/HTML-CSS/jax.js